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# **GLaDOS**

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# CHAPTER 1

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## Installation

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The easiest way to install GLaDOS is by using pip

```
$ pip3 install glados
```



There are a few major components of GLaDOS as shows below.

### 2.1 GLaDOS

### 2.2 Bot

GLaDOS can support multiple Slack bots and applications at once. When you initialize a plugin you pass the Glados-Bot object of the bot you would like to be responsible for the actions of that plugin.

### 2.3 Plugin

Every GLaDOS plugin is its own module that is imported into your main handler application. This allows GLaDOS plugins to be community based and installed as wanted just by a simple import statement.

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**Note:** V2: Each GLaDOS Plug-in has to have the `register_plugin` decorator and match the Plugin Interface. The easiest way to do this is to use the Plugin Class that is provided with GLaDOS. In the main GLaDOS function you will have to import all of your plugin modules and kick off a scan for plugins. This same method applies for GLaDOS Bots.

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### 2.4 Routing

GLaDOS event routing is done in two different parts: *Route Type* and *Route*. These two parts and sometimes the bot name combined together control how events sent to GLaDOS are routed to the respective plugins

## 2.4.1 Route Types

Route Types represent the type of action that is being requested. One way to look at Route Types is that they would be the first path in your API structure. For example you would configure Slack to send *Slash* commands to `https://slack.glados.wtf/Slash/myCommand`

- **SendMessage:** Sample action to send a message as the bot.
- **Slash:** This is the route called when a slash command is called.

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**Note:** The Route Types below use the bot name as a prefix of the route (see blow).

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- **Event:** This route type is used to receive messages from subscribed events in Slack.
- **Interaction:** This route type is used to receive messages from user interactions.

## 2.4.2 Route

Routes represent the action that is being requested. Routes are not always included in the URL configured in Slack.

Interactive component callbacks are an example of this. The *Request URL* of for interactive components should be set to something like `https://slack.glados.wtf/Interaction/myBot` and lets say that *action\_id* is *myBottonPress* then the full route would be `myBot_myButtonPress`

Depending on the type of action sometimes the routes will be automatically prefixed with the bot name that is responsible for handling the request.



## CHAPTER 3

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### GLaDOS Plugin

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The GLaDOS Plugin has only a few requirements for setup and installation.



```
class glados.Glados (config_file=None, plugins_folder=None, bots_config_dir=None, plugins_config_dir=None)
```

Bases: object

Glados is the core of the GLaDOS package.

### Parameters

- **config\_file** (Optional[str]) – path to config file
- **plugins\_folder** (Optional[str]) – path to plugins folder
- **bots\_config\_dir** (Optional[str]) – path to bots config folder
- **plugins\_config\_dir** (Optional[str]) – path to plugin config folder.

### Notes

If `config_file` is passed in and the file has `plugins_folder`, `bots_config_dir`, `plugins_config_dir` in it, then the other parameters are not required

**add\_bot** (*bot*)

Add a new bot to GLaDOS.

**Parameters** **bot** (GladosBot) – the bot to be added to GLaDOS

**Return type** NoReturn

**add\_plugin** (*plugin*)

Add a plugin to GLaDOS

**Parameters** **plugin** (GladosPlugin) – the plugin to be added to GLaDOS

**Return type** NoReturn

**has\_datastore** ()

Returns True if there is a datastore else False

**Return type** bool

**import\_bots** ()

Import all discovered bots

**Return type** NoReturn

**import\_plugins** (*bot\_name=None*)

Import all discovered plugins and add them to the plugin list.

**Parameters** **bot\_name** (Optional[str]) – If set GLaDOS will only import the bot name that is provided here.

**Return type** NoReturn

**read\_config** (*bot\_name=None*)

Read the GLaDOS config file. If a bot name is provided it will only install that bot. Else it will install all bots.

**Parameters** **bot\_name** (Optional[str]) – If provided, install only the bot with this name.

**Return type** NoReturn

**request** (*request*)

Send a request to GLaDOS. This returns whatever the plugin returns.

This function will also set the datastore session for the request, try to find the interaction in the datastore and fetch it. This info is available in the request.

**Parameters** **request** (GladosRequest) – the request to be sent to GLaDOS

**class** `glados.GladosBot` (*token, name, signing\_secret=None, \*\*kwargs*)

Bases: object

GLaDOS Bot represents all the required data and functions for a Slack bot.

## Notes

All Slack Web API functions can be called from `MyBot.client.*`

### Parameters

- **name** (str) – The name of the bot (URL Safe)
- **token** (Union[str, Dict[str, str]]) – The bot token
- **signing\_secret** (Union[str, Dict[str, str], None]) – The bot signing secret.

### name

The name of the bot (URL Safe)

**Type** str

### token

The bot token

**Type** str

### client

A Slack client generated for that bot

**Type** WebClient

### signing\_secret

The bots signing secret.

**Type** str

**delete\_message** (*channel, ts*)

Deletes a message that was sent by a bot

**Parameters**

- **channel** (*str*) –
- **ts** (*str*) –

**Return type** `MockObject`

**send\_message** (*channel, message*)

Send a message as the bot

**Parameters**

- **channel** (*str*) – channel to send the message to
- **message** (`MockObject`) – message object to send

**Return type** `MockObject`

**update\_message** (*channel, ts, message*)

Updates a message that was sent by the bot

**Parameters**

- **channel** (*str*) –
- **ts** (*str*) –
- **message** (`MockObject`) –

**Return type** `MockObject`

**validate\_slack\_signature** (*request*)

**Parameters** **request** (`GladosRequest`) –

**class** `glados.GladosRequest` (*route\_type, route=None, slack\_verify=None, bot\_name=None, json=None, data=None, \*\*kwargs*)

Bases: `object`

GLaDOS Request Object. This holds all the data required to process the request.

**Parameters**

- **route\_type** (`RouteType`) – what type of route is this
- **route** (`Optional[str]`) – what is the route to be called
- **slack\_verify** (`Optional[SlackVerification]`) – slack data used for verifying the request came from Slack
- **bot\_name** (`Optional[str]`) – The name of the bot to send the request to. This is used for select `RouteTypes`
- **json** (`Union[str, dict, None]`) – the json payload of the request
- **data** (`Optional[dict]`) – data to send with the request. This should be from a database
- **kwargs** –

## Examples

```
>>> request = GladosRequest(RouteType.SendMessage, "send_mock", json={"message":
↳"my message"})
>>> print(request.json.message)
my message
>>> try:
...     print(request.json.other_param)
... except AttributeError:
...     print("ERROR")
ERROR
```

### **add\_interaction\_to\_datastore** (*interaction*)

Add an interaction to the datastore and return the updated interaction.

### Notes

The `interaction_id` can be retrieved by doing `interaction.interaction_id`

**Parameters** `interaction` (`DataStoreInteraction`) – the interaction to be added

**Return type** `Optional[DataStoreInteraction]`

### **close\_session** ()

Close session for request

**Return type** `NoReturn`

### **data**

Returns the data object of the request

**Return type** `PyJSON`

### **data\_blob**

Returns the raw dict of the data object

**Return type** `dict`

### **gen\_new\_interaction** (\*, *followup\_action=None, followup\_ts=None, ttl=None, data=None, auto\_link=True, auto\_set=True*)

Generate a new interaction object and set it as `new_interaction`.

#### Parameters

- **followup\_action** –
- **followup\_ts** –
- **ttl** –
- **data** –
- **auto\_link** (`bool`) – set this request to auto-link using the return payload. The return payload must be the response from sending a slack message.
- **auto\_set** (`bool`) – set this new interaction object as the request `new_interaction`

**Return type** `DataStoreInteraction`

### **has\_interaction** ()

Check if request has interaction.

**Return type** `bool`

---

**has\_new\_interaction()**  
check if request has a new interaction object.

**Return type** bool

**interaction**  
Returns the interaction for the request

**Return type** Optional[DataStoreInteraction]

**interaction\_id**  
Returns the interaction\_id of request.interaction

**Return type** Optional[str]

**link\_interaction\_to\_message** (*interaction\_id, channel, message\_ts*)  
Link interaction to message

**Parameters**

- **interaction\_id** (str) – interaction ID to link
- **channel** (str) – channel to be linked to
- **message\_ts** (datetime) – ts to be linked to

**Return type** NoReturn

**link\_interaction\_to\_message\_response** (*interaction\_id, message\_response*)  
Link interaction to message response

**Parameters**

- **interaction\_id** (str) – interaction ID to be linked
- **message\_response** (dict) – JSON payload response from sending message on slack.

**Return type** NoReturn

**rollback\_session()**  
Rollback the session.

**Return type** NoReturn

**route**  
the actual route

If the route automatically prefixed the route with the bot name, it will return the route with the prefix

**Return type** str

**set\_datastore** (*datastore*)  
Set the Datastore and session for the request.

**Parameters** **datastore** (DataStore) – Datastore to use. This datastore will be used to create the session.

**Return type** NoReturn

**set\_interaction\_from\_datastore()**  
Get the interaction object from the datastore.

**Return type** NoReturn

**set\_session** (*session*)  
Set the session for this request.

---

**Parameters** `session` (`Session`) – session to use for this request.

**Raises** `ConnectionError` – If the session is not active raise a `ConnectionError`

**Return type** `NoReturn`

**class** `glados.RouteType`

Bases: `enum.Enum`

An enumeration.

**Callback** = 3

**Events** = 5

**Interaction** = 6

**Menu** = 7

**Response** = 2

**Slash** = 4

**Webhook** = 1

**class** `glados.EventRoutes`

Bases: `enum.Enum`

An enumeration.

**app\_home\_opened** = 1

**message** = 2

**class** `glados.GladosPlugin` (`config`, `bot`, *\*\*kwargs*)

Bases: `object`

Parent class for a GLaDOS Plugin

#### Parameters

- **config** (`PluginConfig`) – `PluginConfig` object for the plugin.
- **bot** (`GladosBot`) – the GLaDOS bot that this plugin will use

**add\_route** (`route_type`, `route`, `function`)

Add a new route to the plugin

#### Parameters

- **route\_type** (`RouteType`) – what type of route this is this
- **route** (`Union[EventRoutes, str]`) – what is the route to be added
- **function** (`Callable`) – the function to be executed when this route runs

**Return type** `NoReturn`

**has\_route** (`route`)

See if route exists.

**Parameters** `route` (`route to check`) –

#### Returns

**Return type** True if route exists else false

**respond\_to\_url** (`request`, `text`, *\*\*kwargs*)

When you click on a link that was sent via slack it sends a callback, This is to handle that



**Parameters**

- **request** (*GladosRequest*) –
- **text** (*str*) –

**routes**

List all routes for the plugin.

**Return type** *List[GladosRoute]*

**send\_request** (*request, \*\*kwargs*)

This is the function to be called when sending a request to a plugin.

This function is responsible for validating the slack signature if needed. It also returns an empty string if the function called returns None.

**Parameters**

- **request** (*GladosRequest*) – the request object to be sent
- **kwargs** –

**Return type** *Any*

**class** *glados.GladosConfig* (*config\_file*)

Bases: *object*

**Parameters** **config\_file** (*str*) –

**read\_config** ()

Read the config file into a config object

**sections**

what sections are there in the config file

**Returns**

**Return type** sorted list of sections in the yaml file

*glados.read\_config* (*config\_file*)

**Parameters** **config\_file** (*str*) –

*glados.check\_for\_env\_vars* (*value*)

Check an input value to see if it is an *env\_var* or *enc\_env\_var* and get the value.

**Parameters** **value** (*Union[str, dict]*) – input to check.

**Returns** Returns the value of the var from either the passed in value, or the env var value.

**Return type** *Any*

**Raises** *KeyError* if the env var is not set for what you're trying to get.

## 4.1 Subpackages

### 4.1.1 glados.slack\_classes package

#### 4.1.1.1 Submodules

#### 4.1.1.2 glados.slack\_classes.views module

```
class glados.slack_classes.views.Home (*, blocks=None)
    Bases: sphinx.ext.autodoc.importer._MockObject
    add_block (block)
        Parameters block (MockObject) –
    attributes = {'home'}
    to_dict (*args)
        Return type dict
```

## 4.2 Submodules

### 4.3 glados.bot module

```
class glados.bot.BotImporter (bots_dir)
    Bases: object
    Parameters bots_dir (str) –
    import_bots ()
        Import all bots in the bots config folder
class glados.bot.GladBot (token, name, signing_secret=None, **kwargs)
    Bases: object
    GLaDOS Bot represents all the required data and functions for a Slack bot.
```

#### Notes

All Slack Web API functions can be called from `MyBot.client.*`

##### Parameters

- **name** (str) – The name of the bot (URL Safe)
- **token** (Union[str, Dict[str, str]]) – The bot token
- **signing\_secret** (Union[str, Dict[str, str], None]) – The bot signing secret.

##### name

The name of the bot (URL Safe)

**Type** str

##### token

The bot token

**Type** str

**client**

A Slack client generated for that bot

**Type** WebClient

**signing\_secret**

The bots signing secret.

**Type** str

**delete\_message** (*channel, ts*)

Deletes a message that was sent by a bot

**Parameters**

- **channel** (str) –
- **ts** (str) –

**Return type** MockObject

**send\_message** (*channel, message*)

Send a message as the bot

**Parameters**

- **channel** (str) – channel to send the message to
- **message** (MockObject) – message object to send

**Return type** MockObject

**update\_message** (*channel, ts, message*)

Updates a message that was sent by the bot

**Parameters**

- **channel** (str) –
- **ts** (str) –
- **message** (MockObject) –

**Return type** MockObject

**validate\_slack\_signature** (*request*)

**Parameters** **request** (GladosRequest) –

## 4.4 glados.configs module

**class** glados.configs.GladosConfig (*config\_file*)

Bases: object

**Parameters** **config\_file** (str) –

**read\_config** ()

Read the config file into a config object

**sections**

what sections are there in the config file

**Returns**

**Return type** sorted list of sections in the yaml file

`glados.configs.read_config(config_file)`

**Parameters** `config_file` (str) –

## 4.5 glados.core module

**class** `glados.core.Glados` (`config_file=None`, `plugins_folder=None`, `bots_config_dir=None`, `plugins_config_dir=None`)

Bases: object

Glados is the core of the GLaDOS package.

### Parameters

- **config\_file** (Optional[str]) – path to config file
- **plugins\_folder** (Optional[str]) – path to plugins folder
- **bots\_config\_dir** (Optional[str]) – path to bots config folder
- **plugins\_config\_dir** (Optional[str]) – path to plugin config folder.

### Notes

If `config_file` is passed in and the file has `plugins_folder`, `bots_config_dir`, `plugins_config_dir` in it, then the other parameters are not required

**add\_bot** (`bot`)

Add a new bot to GLaDOS.

**Parameters** `bot` (GladosBot) – the bot to be added to GLaDOS

**Return type** NoReturn

**add\_plugin** (`plugin`)

Add a plugin to GLaDOS

**Parameters** `plugin` (GladosPlugin) – the plugin to be added to GLaDOS

**Return type** NoReturn

**has\_datastore** ()

Returns True if there is a datastore else False

**Return type** bool

**import\_bots** ()

Import all discovered bots

**Return type** NoReturn

**import\_plugins** (`bot_name=None`)

Import all discovered plugins and add them to the plugin list.

**Parameters** `bot_name` (Optional[str]) – If set GLaDOS will only import the bot name that is provided here.

**Return type** NoReturn

**read\_config** (*bot\_name=None*)

Read the GLaDOS config file. If a bot name is provided it will only install that bot. Else it will install all bots.

**Parameters** **bot\_name** (*Optional[str]*) – If provided, install only the bot with this name.

**Return type** *NoReturn*

**request** (*request*)

Send a request to GLaDOS. This returns whatever the plugin returns.

This function will also set the datastore session for the request, try to find the interaction in the datastore and fetch it. This info is available in the request.

**Parameters** **request** (*GladosRequest*) – the request to be sent to GLaDOS

## 4.6 glados.datastore module

**class** `glados.datastore.DataStore` (*host, username, password, port=5432, database='glados'*)

Bases: *object*

DataStore is how GLaDOS stores async data.

**Parameters**

- **host** (*str*) – postgres host.
- **username** (*str*) – postgres username.
- **password** (*str*) – postgres password.
- **port** (*int*) – postgres port.
- **database** (*str*) – postgres database to use.

**create\_session** ()

Generate a new session with the existing connection.

**Return type** *Session*

**create\_table** (*tables=None, force=False*)

Create the table.

If you set force to True then it will drop the existing tables and then recreate them. ALL DATA WILL BE LOST

**Parameters**

- **tables** (*Optional[List[str]]*) – only take action on these tables. If None, then take action on all tables
- **force** (*bool*) – drop existing tables and rebuild. (default: False)

**Return type** *NoReturn*

**drop\_table** (*table='interactions', force=False*)

Drop the GLaDOS table so that it can be re-created.

**Parameters**

- **table** (*str*) – table name to use.
- **force** (*bool*) – if True will force drop the table without checks.

**Return type** *NoReturn*

**find\_by\_id** (*interaction\_id, session*)

Find an interaction by `interaction_id`.

**Parameters**

- **interaction\_id** (`str`) – interaction ID to find
- **session** (`Session`) – session to be used

**Return type** `DataStoreInteraction`

**find\_interaction\_by\_channel\_ts** (*channel, ts, session*)

Find the interaction in the datastore by channel and message `ts`.

**Parameters**

- **channel** (`str`) – channel of the interaction youre looking for
- **ts** (`datetime`) – `ts` of the interaction you are looking for
- **session** (`Session`) – session to be used

**Raises** `ReferenceError` – There were more than one interaction that matched the channel and `message_ts`

**Return type** `Optional[DataStoreInteraction]`

**insert\_interaction** (*interaction, session*)

Insert an interaction object into the database.

**Parameters**

- **interaction** (`DataStoreInteraction`) – The row to be inserted
- **session** (`Session`) – session to be used

**Return type** `NoReturn`

**link\_to\_message** (*interaction\_id, channel, ts, session*)

Link to message by setting message `ts` and channel.

**Parameters**

- **interaction\_id** (`str`) – interaction ID to link
- **channel** (`str`) – channel to link interaction to
- **ts** (`datetime`) – `ts` to link interaction to
- **session** (`Session`) – session to be used

**Return type** `NoReturn`

**link\_to\_message\_response** (*interaction\_id, message\_response, session*)

Add info from the Slack message into the database for the interaction.

**Parameters**

- **interaction\_id** (`str`) – The interaction ID that was returned on adding the message to the database.
- **message\_response** (`dict`) – The raw message response from slack. The channel and `ts` will be pulled from this.
- **session** (`Session`) – session to be used

**Return type** `NoReturn`

**table\_exists** (*table='interactions'*)

Check to see if the GLaDOS table is found in postgres.

**Parameters** **table** (*str*) – table name to use.

**Return type** *bool*

**update\_interaction** (*interaction\_id, session, \*\*kwargs*)

Find and update an interaction with the provided values.

**Parameters**

- **interaction\_id** (*str*) – interaction ID to update
- **session** (*Session*) – session to be used
- **kwargs** – fields and new values to update

**Return type** *DataStoreInteraction*

**class** `glados.datastore.DataStoreInteraction` (*\*\*kwargs*)

Bases: `sqlalchemy.ext.declarative.api.Base`

`DataStoreInteraction` represents a row in the datastore. This is used to update data in the datastore.

**interaction\_id**

This is the primary key of the datastore. This is the ID of the entry in the datastore.

**Type** *str*

**ts**

This is the time the row was put into the database.

**Type** *datetime*

**bot**

This is the name of the bot it should use when completing followup actions.

**Type** *str*

**data**

Any extra data stored with the interaction. This is a JSON blob.

**Type** *dict*

**message\_channel**

The channel that this interaction was sent to.

**Type** *str*

**message\_ts**

The message timestamp when this interaction was sent.

**Type** *datetime*

**t1**

How long this interaction should live for.

**Type** *int*

**followup\_ts**

When should the follow up action happen.

**Type** *datetime*

**followup\_action**

The action name to execute when following up. If None then no action will happen.

**Type** `str`

**cron\_followup\_action**

The action name to execute on a normal cron schedule like every 5 min. If None then no action will happen.

**Type** `str`

**followed\_up**

This is the time when the action was followed up at. If it has not happened yet this value will be None.

**Type** `datetime`

A simple constructor that allows initialization from kwargs.

Sets attributes on the constructed instance using the names and values in `kwargs`.

Only keys that are present as attributes of the instance's class are allowed. These could be, for example, any mapped columns or relationships.

**bot**

**cron\_followup\_action**

**data**

**followed\_up**

**followup\_action**

**followup\_ts**

**interaction\_id**

**message\_channel**

**message\_ts**

**ts**

**ttl**

**update** (*\*\*kwargs*)

Update the object dropping any arguments that are not valid

## 4.7 glados.errors module

**exception** `glados.errors.GladosBotNotFound`

Bases: `glados.errors.GladosError`

Error raised when GladosBot is not found

**exception** `glados.errors.GladosError`

Bases: `Exception`

Base class for Client errors

**exception** `glados.errors.GladosPathExists`

Bases: `glados.errors.GladosError`

Error raised when trying to add a path that already exists



**exception** `glados.errors.GladosRouteNotFoundError`

Bases: `glados.errors.GladosError`

Error raised when the requested path is not found

## 4.8 glados.message\_blocks module

**class** `glados.message_blocks.ModalBuilder`

Bases: `sphinx.ext.autodoc.importer._MockObject`

The ModalBuilder enables you to more easily construct the JSON required to create a modal in Slack.

Modals are a focused surface to collect data from users or display dynamic and interactive information.

To learn how modals are invoked, how to compose their contents, and how to enable and handle complex interactivity read this guide:

<https://api.slack.com/block-kit/surfaces/modals>

**actions** (\*, *elements*, *block\_id=None*)

A block that is used to hold interactive elements.

<https://api.slack.com/reference/block-kit/blocks#actions>

### Parameters

- **elements** (`List[MockObject]`) – Up to 5 `InteractiveElement` objects - buttons, date pickers, etc
- **block\_id** (`Optional[str]`) – ID to be used for this block - autogenerated if left blank. Cannot exceed 255 characters.

**attributes** = {'\_blocks', '\_callback\_id', '\_clear\_on\_close', '\_close', '\_external\_id',

**blocks\_length**()

**blocks\_max\_length** = 100

**callback\_id** (*callback\_id*)

An identifier to recognize interactions and submissions of this particular modal. Don't use this to store sensitive information (use `private_metadata` instead).

**Parameters** **callback\_id** (`str`) – must not exceed 255 characters

**Return type** `ModalBuilder`

**callback\_id\_max\_length**()

**clear\_on\_close** (*clear\_on\_close*)

When set to true, clicking on the close button will clear all views in a modal and close it.

**Parameters** **clear\_on\_close** (`bool`) – Default is false.

**Return type** `ModalBuilder`

**close** (*close*)

Specify the text displayed in the close button at the bottom-right of the view.

Max length of 24 characters.

**Parameters** **close** (`str`) – must not exceed 24 characters

**Return type** `ModalBuilder`

**close\_length**()

**close\_max\_length** = 24

**context** (\*, *elements*, *block\_id=None*)

Displays message context, which can include both images and text.

<https://api.slack.com/reference/block-kit/blocks#context>

**Parameters**

- **elements** (*List[MockObject]*) – Up to 10 ImageElements and TextObjects
- **block\_id** (*Optional[str]*) – ID to be used for this block - autogenerated if left blank. Cannot exceed 255 characters.

**divider** (\*, *block\_id=None*)

A content divider, like an `<hr>`, to split up different blocks inside of a message.

**Parameters** **block\_id** (*Optional[str]*) – A string acting as a unique identifier for a block. You can use this `block_id` when you receive an interaction payload to identify the `docs-src` of the action. If not specified, one will be generated. Maximum length for this field is 255 characters. `block_id` should be unique for each message and each iteration of a message. If a message is updated, use a new `block_id`.

<https://api.slack.com/reference/block-kit/blocks#divider>

**external\_id** (*external\_id*)

A custom identifier that must be unique for all views on a per-team basis.

**Parameters** **external\_id** (*str*) – A unique identifier.

**Return type** `ModalBuilder`

**image** (\*, *image\_url*, *alt\_text*, *title=None*, *block\_id=None*)

A simple image block, designed to make those cat photos really pop.

<https://api.slack.com/reference/block-kit/blocks#image>

**Parameters**

- **image\_url** (*str*) – Publicly hosted URL to be displayed. Cannot exceed 3000 characters.
- **alt\_text** (*str*) – Plain text summary of image. Cannot exceed 2000 characters.
- **title** (*Optional[str]*) – A title to be displayed above the image. Cannot exceed 2000 characters.
- **block\_id** (*Optional[str]*) – ID to be used for this block - autogenerated if left blank. Cannot exceed 255 characters.

**notify\_on\_close** (*notify\_on\_close*)

Indicates whether Slack will send your request URL a `view_closed` event when a user clicks the close button.

**Parameters** **notify\_on\_close** (*bool*) – Default is false.

**Return type** `ModalBuilder`

**private\_metadata** (*private\_metadata*)

An optional string that will be sent to your app in `view_submission` and `block_actions` events.

**Parameters** **private\_metadata** (*str*) – must not exceed 3000 characters

**Return type** `ModalBuilder`

**private\_metadata\_max\_length** ()

**section** (\*, *text=None, block\_id=None, fields=None, accessory=None*)

A section is one of the most flexible blocks available. It can be used as a simple text block, in combination with text fields, or side-by-side with any of the available block elements.

<https://api.slack.com/reference/block-kit/blocks#section>

#### Parameters

- **text** (Union[str, MockObject, None]) – The text for the block, in the form of string or a text object. Maximum length for the text in this field is 3000 characters.
- **block\_id** (Optional[str]) – A string acting as a unique identifier for a block. You can use this `block_id` when you receive an interaction payload to identify the docs-src of the action. If not specified, one will be generated. Maximum length for this field is 255 characters. `block_id` should be unique for each message and each iteration of a message. If a message is updated, use a new `block_id`.
- **fields** (Optional[List[str]]) – optional: a sequence of strings that will be rendered using MarkdownTextObjects. Any strings included with fields will be rendered in a compact format that allows for 2 columns of side-by-side text. Maximum number of items is 10. Maximum length for the text in each item is 2000 characters.
- **accessory** (Optional[MockObject]) – an optional BlockElement to attach to this SectionBlock as secondary content

**Return type** ModalBuilder

**submit** (*submit*)

Specify the text displayed in the submit button at the bottom-right of the view.

Important Note: `submit` is required when an input block is within the blocks array.

Max length of 24 characters.

**Parameters** **submit** (str) – must not exceed 24 characters

**Return type** ModalBuilder

**submit\_length** ()

**submit\_max\_length** = 24

**title** (*title*)

Specify a title for this modal

**Parameters** **title** (str) – must not exceed 24 characters

**Return type** ModalBuilder

**title\_length** ()

**title\_max\_length** = 24

**to\_dict** ()

**Return type** dict

## 4.9 glados.plugin module

**class** glados.plugin.GladosPlugin (*config, bot, \*\*kwargs*)

Bases: object

Parent class for a GLaDOS Plugin

**Parameters**

- **config** (`PluginConfig`) – `PluginConfig` object for the plugin.
- **bot** (`GladosBot`) – the GLaDOS bot that this plugin will use

**add\_route** (*route\_type, route, function*)

Add a new route to the plugin

**Parameters**

- **route\_type** (`RouteType`) – what type of route this is this
- **route** (`Union[EventRoutes, str]`) – what is the route to be added
- **function** (`Callable`) – the function to be executed when this route runs

**Return type** `NoReturn`**has\_route** (*route*)

See if route exists.

**Parameters** **route** (*route to check*) –**Returns****Return type** True if route exists else false**respond\_to\_url** (*request, text, \*\*kwargs*)

When you click on a link that was sent via slack it sends a callback, This is to handle that

**Parameters**

- **request** (`GladosRequest`) –
- **text** (`str`) –

**routes**

List all routes for the plugin.

**Return type** `List[GladosRoute]`**send\_request** (*request, \*\*kwargs*)

This is the function to be called when sending a request to a plugin.

This function is responsible for validating the slack signature if needed. It also returns an empty string if the function called returns `None`.**Parameters**

- **request** (`GladosRequest`) – the request object to be sent
- **kwargs** –

**Return type** `Any`**class** `glados.plugin.PluginBotConfig` (*name='NOT SET'*)Bases: `object`**to\_dict** ()**class** `glados.plugin.PluginConfig` (*name, config\_file, module=None, enabled=False, bot=None, \*\*kwargs*)Bases: `object`

Plugin Config Object.

**Parameters**

- **name** (*str*) – Plugin Name
- **config\_file** (*str*) – Path to config file for plugin
- **module** – plugin python module name
- **enabled** – enable this plugin
- **bot** – what bot does this plugin use
- **kwargs** –

**to\_dict** (*user\_config\_only=True*)

Return config as dict

**Parameters** **user\_config\_only** – if True only get what is in the config file and not the running config.

**Return type** dict

**to\_yaml** (*user\_config\_only=True*)

**update** (*config, use\_base\_module=True*)

Update a config object using the default values from the config object passed in.

**Parameters**

- **config** (*PluginConfig*) – the config object to use as the base. By default the module property will be set from the base config object only
- **use\_base\_module** (*bool*) – if set true use the value of module and package from the base config object only.

**Return type** NoReturn

**class** `glados.plugin.PluginImporter` (*plugins\_folder, plugins\_config\_folder*)

Bases: object

Create the PluginImporter object.

**Parameters**

- **plugins\_folder** (*str*) – plugin folder
- **plugins\_config\_folder** (*str*) – plugin config folder

**discover\_plugins** ()

Discover all plugin config files in the plugins folder

**Return type** NoReturn

**import\_discovered\_plugins** (*bots*)

Import all discovered plugins and store them in self.plugins.

**Parameters** **bots** (Dict[str, GladosBot]) – dict of all the imported bots

**Returns** the results are updated in self.plugins

**Return type** obj: *NoReturn*:

**load\_discovered\_plugins\_config** (*write\_to\_user\_config=True*)

Load all the yaml configs for the plugins

**Parameters** **write\_to\_user\_config** (*bool*) –

**Return type** NoReturn

## 4.10 glados.request module

```
class glados.request.GladosRequest (route_type, route=None, slack_verify=None,
                                     bot_name=None, json=None, data=None, **kwargs)
```

Bases: object

GLaDOS Request Object. This holds all the data required to process the request.

### Parameters

- **route\_type** (RouteType) – what type of route is this
- **route** (Optional[str]) – what is the route to be called
- **slack\_verify** (Optional[SlackVerification]) – slack data used for verifying the request came from Slack
- **bot\_name** (Optional[str]) – The name of the bot to send the request to. This is used for select RouteTypes
- **json** (Union[str, dict, None]) – the json payload of the request
- **data** (Optional[dict]) – data to send with the request. This should be from a database
- **kwargs** –

### Examples

```
>>> request = GladosRequest(RouteType.SendMessage, "send_mock", json={"message":
↳"my message"})
>>> print(request.json.message)
my message
>>> try:
...     print(request.json.other_param)
... except AttributeError:
...     print("ERROR")
ERROR
```

**add\_interaction\_to\_datastore** (interaction)

Add an interaction to the datastore and return the updated interaction.

### Notes

The `interaction_id` can be retrieved by doing `interaction.interaction_id`

**Parameters** **interaction** (DataStoreInteraction) – the interaction to be added

**Return type** Optional[DataStoreInteraction]

**close\_session** ()

Close session for request

**Return type** NoReturn

**data**

Returns the data object of the request

**Return type** PyJSON

**data\_blob**

Returns the raw dict of the data object

**Return type** dict

**gen\_new\_interaction** (\*, *followup\_action=None, followup\_ts=None, ttl=None, data=None, auto\_link=True, auto\_set=True*)

Generate a new interaction object and set it as new\_interaction.

**Parameters**

- **followup\_action** –
- **followup\_ts** –
- **ttl** –
- **data** –
- **auto\_link** (bool) – set this request to auto-link using the return payload. The return payload must be the response from sending a slack message.
- **auto\_set** (bool) – set this new interaction object as the request new\_interaction

**Return type** DataStoreInteraction

**has\_interaction**()

Check if request has interaction.

**Return type** bool

**has\_new\_interaction**()

check if request has a new interaction object.

**Return type** bool

**interaction**

Returns the interaction for the request

**Return type** Optional[DataStoreInteraction]

**interaction\_id**

Returns the interaction\_id of request.interaction

**Return type** Optional[str]

**link\_interaction\_to\_message** (*interaction\_id, channel, message\_ts*)

Link interaction to message

**Parameters**

- **interaction\_id** (str) – interaction ID to link
- **channel** (str) – channel to be linked to
- **message\_ts** (datetime) – ts to be linked to

**Return type** NoReturn

**link\_interaction\_to\_message\_response** (*interaction\_id, message\_response*)

Link interaction to message response

**Parameters**

- **interaction\_id** (str) – interaction ID to be linked
- **message\_response** (dict) – JSON payload response from sending message on slack.

**Return type** NoReturn

**rollback\_session()**

Rollback the session.

**Return type** NoReturn

**route**

the actual route

If the route automatically prefixed the route with the bot name, it will return the route with the prefix

**Return type** str

**set\_datastore(*datastore*)**

Set the Datastore and session for the request.

**Parameters** **datastore** (DataStore) – Datastore to use. This datastore will be used to create the session.

**Return type** NoReturn

**set\_interaction\_from\_datastore()**

Get the interaction object from the datastore.

**Return type** NoReturn

**set\_session(*session*)**

Set the session for this request.

**Parameters** **session** (Session) – session to use for this request.

**Raises** `ConnectionError` – If the session is not active raise a `ConnectionError`

**Return type** NoReturn

**class** `glados.request.SlackVerification` (*data, timestamp=None, signature=None*)

Bases: `object`

An object to hold slack verification data

**Parameters**

- **data** (str) – raw request body. This is used to verify the message is from slack.
- **timestamp** (Optional[str]) – The X-Slack-Request-Timestamp from the headers of the request. This is used to verify the message is from slack.
- **signature** (Optional[str]) – The X-Slack-Signature from the headers of the request. This is used to verify the message is from slack.

**json**

Returns the dict of the SlackVerification

**Return type** dict

## 4.11 glados.route\_type module

**class** `glados.route_type.EventRoutes`

Bases: `enum.Enum`

An enumeration.

**app\_home\_opened** = 1

**message** = 2



```

class glados.route_type.RouteType
    Bases: enum.Enum

    An enumeration.

    Callback = 3

    Events = 5

    Interaction = 6

    Menu = 7

    Response = 2

    Slash = 4

    Webhook = 1

```

## 4.12 glados.router module

```

class glados.router.GladosRoute (route_type, route, function)
    Bases: object

    Represents a single route

```

### Parameters

- **route\_type** (RouteType) –
- **route** (str) –
- **function** (Callable) –

```

class glados.router.GladosRouter (**kwargs)
    Bases: object

```

```

add_route (plugin, route)
    Add a route to the router

```

### Parameters

- **plugin** – the plugin the route belongs to
- **route** (GladosRoute) – the route to be added

**Raises** `KeyError` – a route with the same type and same name already exists

**Return type** `NoReturn`

```

add_routes (plugin)
    Add multiple routes to the router.

```

**Parameters** **plugin** – the plugin to add routes from

**Return type** `NoReturn`

```

exec_route (request)
    Execute a route function directly

```

**Parameters** **request** (GladosRequest) – the GLaDOS request

**Returns**

**Return type** the data returned by the plugin

## Examples

```
>>> def mock_function(request: GladosRequest):
...     print(f"Mock Function: {request.params.message}")
...     return True
>>> router = GladosRouter()
>>> route = GladosRoute(RouteType.SendMessage, "send_mock", mock_function)
>>> router.add_route(route)
>>> request = GladosRequest(RouteType.SendMessage, "send_mock", message=
↳"Hello World!")
>>> successful = router.exec_route(request)
Mock Function: Hello World!
>>> print(successful)
True
```

```
>>> def mock_function(request: GladosRequest):
...     print(f"Mock Function: {request.params.message}")
...     return True
>>> router = GladosRouter()
>>> route = GladosRoute(RouteType.SendMessage, "send_mock", mock_function)
>>> router.add_route(route)
>>> request = GladosRequest(RouteType.SendMessage, "send_mock_fail", message=
↳"Hello World!")
>>> successful = router.exec_route(request)
>>> print(successful)
False
```

### **get\_route** (*route\_type, route*)

Get a GladosRoute object for the requested route.

#### Parameters

- **route\_type** (RouteType) – the type of route to get
- **route** (str) – the route to get

**Raises** GladosRouteNotFoundError – the requested route is not found

**Return type** Callable

### **route\_function** (*route\_type, route*)

Return only the callable function for the requested GladosRoute.

#### Parameters

- **route\_type** (RouteType) – the type of route to get
- **route** (str) – the route to get

**Returns** return the requested routes callable function

**Return type** Callable

## 4.13 glados.utils module

```
class glados.utils.PyJSON(d)
```

Bases: object

```
from_dict (d)
```

**get** (*key*, *default=None*)

**to\_dict** ()

**Return type** dict

`glados.utils.check_for_env_vars` (*value*)

Check an input value to see if it is an `env_var` or `enc_env_var` and get the value.

**Parameters** **value** (`Union[str, dict]`) – input to check.

**Returns** Returns the value of the var from either the passed in value, or the env var value.

**Return type** Any

**Raises** `KeyError` if the env var is not set for what youre trying to get.

`glados.utils.decode_kms` (*ciphertext\_blob*)

Decode a secret using the IAM role of the lambda function.

**Parameters** **ciphertext\_blob** (`str`) – ciphertext\_blob to decode

**Returns** Decoded KMS data

**Return type** `obj: str`

`glados.utils.get_enc_var` (*var\_name*)

Get an encrypted ENV VAR

**Parameters** **var\_name** (`str`) –

**Return type** `str`

`glados.utils.get_var` (*var\_name*)

Get an ENV VAR

**Parameters** **var\_name** (`str`) –

`glados.utils.read_config` (*config\_file*)

**Parameters** **config\_file** (`str`) –



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